



**2011
DRAGWAY RULES
PROCEDURES
PAYOFF & INFORMATION**

2011 Officials

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All Drivers are responsible for reading and knowing the rules contained in this booklet and the 2011 IHRA rulebook. ALL RULES CONTAINED ON THESE PAGES ARE LEFT TO THE DISCRETION OF THE RACE DIRECTOR FOR INTERPRETATION AND CHANGE AS NEEDED.



Dragway Rules 2011

**Weekly
Classes**

TOP	0. - 7.99	electronics "box"
MOD	0. - 9.09	no delay boxes
BIKES/SLEDS	all run	
QUICK 32	Dial-in class -(SEE SEPARATE QUICK 32 RULES)	
STREET	street legal vehicles 9.10 and slower	

2011 Points Payout Awarded to Drivers at Year End Banquet

(Drivers must be present to receive Point Fund; otherwise prizes will be paid out Opening Day 2012)

Points earned as follows: 30 points attendance 10 points per round win
#1 QUALIFIERS IN R.T. QUALIFIED CLASSES (Sleds/Bikes, Juniors) will receive a 5 point bonus!

- Each class must have a winner, no ties for first place. If there is a tie for first place, the driver with the most 1st place wins will be chosen champion. If a tie still remains, we will go to 2nd place finishes, 3rds, 4ths, etc. until a winner is evident.
- Each driver in the points will be entitled to three waiver weeks. They will be given automatically if you are not here. You do not need to contact the track to get your waiver points. IF YOU ARE HERE BUT NOT PRESENT IN FIRST ROUND, YOU ARE RESPONSIBLE FOR NOTIFYING TOWER TO BE ELIGIBLE FOR ATTENDANCE POINTS ON THAT DAY.
- **Buybacks will be called to the lanes in the beginning of second round (on nights that time allows)-Top, Mod, and Street. You can pay the \$25 (Top) \$20 (Mod, Street) in the lanes. Winning second round gets you into third round. We will make every effort to run the buybacks against themselves. Buyback round wins do not receive points**
- All drivers registered in DTRP Points Program must display DTRP, IHRA, and the Summit Series decals on both sides of vehicle.
- Points start the day you join and will be awarded to driver, not car.
- You may only transfer attendance points, NOT ROUND POINTS. (Exception: Top drivers may transfer round points from Quick 32)
- If the first round of any class is finished, that class will receive points. The entire class must be finished in order to collect round points. Once time trials have concluded and eliminations begin, attendance points will be awarded for all classes.
- Points will be posted weekly at the track and on the web site. If your calculations are different, you must fill out the points adjustment request in the tower. It is your responsibility to check the points weekly. We will not back track to adjust points. It is your responsibility to show when and where the error occurred. **Please use the tally sheet included in these rules!**
- No adjustments will be made after 10/15/11.
- Bye runs will be awarded to the best reaction time from the round before (in Top, Mod, Street). If you qualify for the bye run, you must pull over. If there is an even number of cars you will be given lane choice. Driver may only earn one (1) bye run per event unless all remaining cars had a bye run. Same rules apply to a ladder. 1ST round byes will be chosen from best RT during 2nd TT. Late time trials do not qualify.
- Lane choice in the finals will be determined by a coin toss.

TEAM DRIVERS

- You must specify who the primary driver will be. If your co-driver wishes to race in your place at the bracket finals, the person must have driven 50% of the time. All team drivers must be registered by 6/03/11. The fee for co-driver will be \$50.00.
- **TEAM DRIVERS:** If the primary driver is in the Summit Super Series and is issued 2X22, and the secondary driver runs points for the night, please change your "X" to an "A" – so the team driver would then for example run 2A22.
- **If you are not in the Summit Super Series, use the registered team number PLUS an A so your info will come up correctly on the announcer's screen.** Example: #1167, team driver 1167A
- Team number must be on the car prior to eliminations or prior to the tower printing the ladder. If your car number does not match your ET ticket, you must notify tower immediately. **Only one number must be visible to the tower** (cross out any others)

TECH

- Fill out tech card completely and neatly. You must sign the tech card if you are driving, including time trials, and if you are driving a different car.
- All drivers need to present a valid driver's license and an IHRA competition license (if necessary) when you report to tech.
- Prior to time trials, all cars must have received a pre-tech decal by passing a technical inspection. If you have a 2011 pre-tech decal on your vehicle you may report to the staging lanes with your completed tech card. If you have not been pre-teched for 2011, you must report to tech **EVERY WEEK**. If you do not report to tech and you run a time trial you will forfeit the event. Do not come to the lanes without your completed tech card!
- If you come after tech closes, you must contact an official to be inspected BEFORE you go down the track.
- You must finish eliminator in the same car as you begin. A driver may only compete in two classes per event.
- If your regular racecar breaks before eliminations start in your class you may run another car. It must be teched and have the correct car number on it. You may race in another class and transfer attendance points (not round points). Please be sure to let the tower know of the change.
- If your car DOES NOT CROSS THE HEAD OF THE LANES AND/OR DOES A BURNOUT, you can receive a pass good for another week (Ex: if it does not pass tech or arrives broke). If it breaks after doing a burnout, you may race in another class. (ex: your tow vehicle in Street)
- Round Robin Racing may become necessary. Round Robin Racing: after picking up ET ticket, return to staging lanes immediately. If water or gas is needed, make sure it is in the staging lanes. WE WILL RUN WITHOUT YOU if you are not in the lanes when your class runs.

ALL CLASSES WILL BE ON AUTO START. We will not give extra time to a driver that is deep staging. If you want to deep stage, please make every effort to stage first. You will be considered fully staged when the stage light is on. Special allowances for deep stagers WILL NOT be made by the starter and/or starting system.

- **AUTOSTART** The second car in has **10 seconds** to stage. Refer to the IHRA rulebook for more info (under starting system)

COURTESY STAGING IS IN EFFECT!

- PLEASE WAIT UNTIL BOTH VEHICLES ARE PRE-STAGED TO STAGE
- STARTER MAY INTERVENE WHEN APPROPRIATE
- **IF YOU TAKE THE TREE, YOU ACCEPT YOUR OPPONENTS ACTIONS**
- IF YOU DO NOT TAKE THE TREE, THE STARTER WILL BACK THE OTHER DRIVER OUT TO RESTAGE.

ANYONE DRIVING RECKLESSLY ON LRP GROUNDS WILL BE FINED AND/OR SUSPENDED!

- No antifreeze allowed in race cars (Street legal cars are exempt from this rule).
- All vehicles must have one working tail light for night operation in order to pass tech.
- Speed limit in pits, on oval, in staging lanes and on the return road after ET shack is 10 mph. Drivers not obeying this rule may be disqualified from competition.
- Burnouts in burnout box only. Maximum stationary burnout is 6 seconds. No power burnouts over the line (except supercharged cars). Cars without front brakes may coast over line once.

IN THE EVENT OF AN ON-TRACK ACCIDENT, DO NOT LEAVE THE PIT AREA. NO UNAUTHORIZED PERSONS ALLOWED. PLEASE ALLOW TRACK OFFICIALS AND SAFETY SAFARI PERSONNEL TO DO THEIR JOBS.

PIT VEHICLES

- ABSOLUTELY NO POCKET ROCKETS ALLOWED ON DTRP PROPERTY
- Must have competition numbers displayed. Pit vehicles are for racing purposes only!
- Must be driven by person with a valid drivers license
- **No One under the age of 16 should be operating ANY vehicle including bicycles and skateboards during racing!**
- NO RECKLESS ACTIONS WILL BE TOLERATED. PLEASE HELP US TO ENFORCE THIS.
- MISUSE OF TOW VEHICLES WILL RESULT IN THE OFFENDING DRIVERS REFUSAL OF THIS PRIVILEGE. FIRST OFFENSE MAY BE A WARNING. SECOND OFFENSE IS IMMEDIATE DISQUALIFICATION OF THE DRIVER WHOSE CAR THE VEHICLE IS WITH

RESTRICTED AREAS

- No one under the age of 15 is allowed in restricted areas.
- RESTRICTED AREAS ARE: Area past the head of the staging area, burnout and adjacent areas, starting line, drag strip and shutdown area, return road to point of entry into pits
- CREW: Please do not stand in the center of the track – you obstruct the computer operator’s view. Please leave the area immediately after your vehicle runs. If you are with more than one car, you must wait on the side.

STAGING LANES

- During TT’s, left lane = LANE 1, right lane= LANE 2. If you have a lane preference, make sure you are in the staging lanes early. You must go to the lane the staging director sends you to. If there is a single lane of cars, the first car gets lane choice and the other car takes the other lane. The number of time trials will be determined at the discretion of the Race Director, based on time restriction.
- YOU MUST STAY IN THE STAGING LANE THAT YOU ENTER. “Cherry picking” or “Duck hunting” will not be tolerated. If we suspect you of it, you will be dealt with accordingly.

RESERVED PIT PARKING

- You may not park in a paid spot without written permission from the person who reserved it for the season. **OR** they need to call the track to let us know.

ELECTRONICS

- All classes - stutter boxes are illegal
- **TOP AND QUICK 32** - Delay boxes, Trans brakes, Two steps, and playback tachs are permitted. Air throttles, used as launch control devices, are permitted. Factory (OEM) installed computers will be permitted, but lap top computers while in competition are prohibited.
- "timed down track throttle stops", on board computers and data recorders are allowed at DTRP in the weekly program, but are prohibited at the Summit Finals. This rule is subject to the Race Director's discretion. No throttle stops in Q32 at all.
- **MOD** - Delay boxes and/or air throttles are prohibited. Trans brakes and 2 steps are permitted
- **STREET** - Electronics, Delay boxes, Air throttles, Trans brakes, and Two steps are prohibited. Door cars only.
- **BIKES/SLEDS** - Delay boxes and any delay devices prohibited

DIAL INS

- DIAL-INS MUST BE ON THE CAR BEFORE YOU CROSS THE YELLOW LINE AT THE HEAD OF THE STAGING LANES. IF A DELAY OF RACE OCCURS BECAUSE YOU ARE PUTTING DIALS ON, YOU ARE SUBJECT TO DISQUALIFICATION.
- Dial-ins and car numbers must be clearly visible to the tower.
- Class dial-ins must be on BOTH sides of the vehicle. Dial-ins must be on the passenger side of the windshield and passenger side window. Dial-ins and car numbers must be a minimum of 6 inches tall.
- **Only one class and car number should be visible to the tower. Cross out or cover all others!**
- The driver must check both his dial-in and his opponent's dial-in as posted on the scoreboards before staging. The dial-ins will be on the starting line display boards and the scoreboards.
- If dial-ins are incorrect, DO NOT STAGE! Starter will correct the dial-ins. **WHEN YOU STAGE, YOU ACCEPT ALL RACE CONDITIONS, INCLUDING YOUR OPPONENT'S DIAL IN AND THE WEATHER!** Do not complain about wrong handicaps after the run. The time to address any problem is before you stage, not after the race has started.

2011 SUMMIT TEAM FINALS

- The Summit finals will be held at Pittsburgh Raceway Park Sept 22-25.
- You must be a Point member to represent DTRP @ the 2011 Summit Team Finals.
- YOU MUST FILE AN APPLICATION TO GO BY August 19. Please let us know earlier if possible.
- Points for positions at Summit finals will end 8/19/11. No adjustment will be made after 9/1/11.
- The number of cars from each class will be determined by the number of cars that join the points (in Quick 32, Top, Mod, Bikes/Sleds, Junior Dragsters and Street) We will announce the number of cars in each class that qualify for the team on June 3rd. If the top cars in each class decline to go, the track will fill the open spots based on the applications filed.
- The team picnic and meeting will be on Tuesday, September 6.

**DUNN TIRE RACEWAY PARK
2011 PURSE & POINT FUND BREAKDOWN**

QUICK 32		MUST BE 16 VEHICLES TO RUN					
Entry fee \$ 125	POINTS MEMBERS \$110	Based on 24 cars*		based on 16 cars*			
	32	24-31		16-23			
WINNER	\$1400	\$1240		\$900			
RUNNER-UP	\$700	\$600		\$460			
SEMIS	\$250	\$200		\$100			
QTRS	\$100	\$ 50		* will pay \$10 more per car added			
TOP	0-16	17-32	33-64	65+			
Entry fee \$50	POINTS MEMBERS \$45		Buyback \$25				
WINNER	\$500	\$675	\$800	\$1000			
RUNNER UP	\$225	\$325	\$375	\$500			
SEMIS	\$90	\$125	\$150	\$225			
QTRS		\$35	\$45	\$95			
			30	\$45			
MOD	0-16	17-32	33-48	49-64	65+	85+	
Entry fee \$40	POINTS MEMBERS \$35		Buyback \$20				
WINNER	\$200	\$325	\$350	\$500	\$600	1000	
RUNNER UP	\$90	\$160	\$125	\$250	\$325	500	
SEMIS	\$35	\$75	\$75	\$100	\$125	250	
QTRS			\$45	\$50	\$75	75	
EIGHTHS			\$30	\$35	\$45	45	
BIKES/SLEDS	0-16	17-32	33 +	STREET			
Entry fee \$40	POINTS MEMBERS \$35			Entry fee \$30	POINTS MEMBERS \$30		
WINNER	\$160	\$300	\$400		0-16	17-32	33+
RUNNER-UP	\$80	\$150	\$200	WINNER	\$75	\$125	\$150
SEMIS	\$45	\$50	\$75	R-UP	\$40	\$60	\$75
QTRS			\$35	SEMIS	\$15	\$25	\$35
				QTRS			\$25
POINT FUND 2011							
	TOP	MOD	BIKES/SLEDS	Q 32	JR DRAGSTER	STREET	
POINTS FEE	\$100	\$85	\$75	\$100	\$30	\$75	
CHAMPION	\$2000	\$1600	\$1200	\$2000	\$300 SB	\$300	
2	\$1000	\$800	\$600	\$1000	\$150 SB	\$100	
3	\$500	\$350	\$300	\$400	\$100 SB	\$100	
4	\$500	\$350	\$300	\$200	\$100 SB		
5	\$300	\$200	\$175		\$75 SB		
6	\$300	\$200			\$75 SB		
7	\$200	\$200			\$50 SB		
8	\$150	\$150			\$50 SB		
9					\$50 SB		
10					\$50 SB		
TOTAL	\$4950	\$3850	\$2575	\$3600	\$1000 SB	\$500	
TOTAL \$ 16375				JRS paid In US SAVINGS BONDS			

POINTS TALLY SHEET

1	4/29/2011			
2	5/6/2011			Waiver Week 1
3	5/13/2011			
4	5/20/2011			Waiver Week 2
5	5/27/2011			
6	6/3/2011			Waiver Week 3
7	6/10/2011			
8	6/17/2011			
9	6/24/2011			
10	7/1/2011			
11	7/2/2011			
12	7/8/2011			
13	7/15/2011			
14	7/22/2011			
15	7/29/2011			
16	8/5/2011			
17	8/12/2011			
18	8/19/2011			
19	8/26/2011			
20	9/3/2011			
21	9/10/2011			
22	THURS 9/15/2011			
	9/16 AND 9/23	CLOSED/SUMMIT FINALS/US OPEN		
23	9/30/2011			
24	10/7/2011			
25	10/8/2011			FINALE (SAT)



2011 QUICK 32 SERIES

- IHRA SAFETY RULES APPLY
- LANE CHOICE TO QUICKEST QUALIFIER
- ENTRIES MUST BE PURCHASED AT PIT GATE WHEN ENTERING TRACK
 - Subject to change if not enough cars to run class
- MUST DIAL WITHIN ONE TENTH OF YOUR QUICKEST QUALIFIER
- ALTERNATES WILL BE POSTED BY THEIR POSITION DURING QUALIFYING
- WE WILL ALTERNATE PRO AND SPORTSMAN LADDERS EACH WEEK TO VARY PAIRINGS
- QUALIFIERS MUST MAKE ONE PASS IN EACH LANE
 - IF YOU RUN THE SAME LANE TWICE, THE 2ND RUN WILL NOT COUNT
- NON-QUALIFIERS MAY GO INTO TOP CLASS
- ROUND ONE LOSERS MAY BUY A TECH CARD FOR TOP
- MUST HAVE 16 CARS TO RUN minimum dial 5.49 – no throttle stops
- Vehicles going faster than 130 mph must pull their chute
- ALL VEHICLES QUICKER THAN 5.49 NEED A DIAPER

ENTRY FEE: \$125 (\$110 FOR POINTS MEMBERS)

WEEKLY PURSE	32 CARS	24 CARS	16 CARS
WINNER	\$1400	\$1140	\$900
R-UP	\$ 700	\$ 600	\$460
SEMIS	\$ 250	\$ 200	\$100
QTRS	\$ 100	\$ 50	
		based on 24*	based on 16*
*Cars 21 to 31 pay out \$10.00 per car added! 32 cars = \$3000 weekly pay out!			

POINT FUND

\$100 TO JOIN POINTS (\$125 after 2/25/11)

\$2000 CHAMPION \$1000 2nd \$400 3rd \$200 4th

- 30 attendance points, 10 round points, 10 points to qualify
- TOP CLASS points members may transfer points from Q32
 - Q32 may only transfer attendance points from TOP